

416 RUGER



THE NEW STANDARD FOR DANGEROUS GAME.

The 416 Ruger is the latest in a growing line of cartridges that bear the Ruger name. Based on the very practical and hard-hitting 375 Ruger, the 416 Ruger shares many of the same benefits. Designed from the ground up to function flawlessly in standard length actions and deliver hard-hitting performance, the 416 Ruger offers a shorter 20" barrel, making the Hawkeye very handy in the field. It's no slouch either, delivering the same performance as the tried and trusted 416 Rigby.

The beltless design of the cartridge case provides smooth, flawless function which is very important for a dangerous game cartridge. And, the standard length action provides less chance of "short stroking" the bolt when things get hairy.

416 Ruger ammunition will be available in two offerings: a 400 grain DGX™ (Dangerous Game eXpanding), and a 400 grain DGS™ (Dangerous Game Solid). Both feature a copper clad steel jacket with a high antimony lead alloy core.

The DGX is designed to deliver VERY controlled expansion and deep penetration. The DGS will not deform under the most extreme conditions and is designed for situations where penetration is an absolute must, plus it provides the perfect follow-up bullet when hunting dangerous game.

Over the past several decades, the names Hornady and Ruger have become synonymous with "The Best". The NEW 416 Ruger is no exception.



416 Ruger

400 gr. DGX Item No. 82665
400 gr. DGS Item No. 82666

416 Ruger	Velocity (fps) / Energy (ft/lb)					Trajectory Tables				
	MUZZLE	100 yds	200 yds	300 yds	400 yds	MUZZLE	100 yds	200 yds	300 yds	400 yds
400 gr. DGS/DGX	2400/5116	2143/4077	1902/3212	1579/2504	1479/1942	-1.5	0.0	-6.1	-21.9	-50.1



Hornady Manufacturing

308-382-1390

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NEW FOR 2009



404 JEFFERY



400 gr. DGX Item No. 8238 400 gr. DGS Item No. 8239

2009 marks the 100th birthday of the 404 Jeffery, and what better way to celebrate than to breathe new life back into this classic with two new loads! First, the 400 grain DGX (Dangerous Game eXpanding) bullet is designed with a heavy copper clad steel jacket to deliver very controlled expansion, with DEEP penetration to transfer maximum shock to the game. The second is loaded with the DGS (Dangerous Game Solid) bullet and is the PERFECT load to fill the rest of your magazine for follow-up shots. The copper clad steel jacket will not deform, even in the most extreme conditions. Both loads are designed to shoot to the same point of impact and duplicate original factory ballistics.

404 Jeffery	Velocity (fps) / Energy (ft/lb)					Trajectory Tables				
	MUZZLE	50 yds	100 yds	150 yds	200 yds	MUZZLE	50 yds	100 yds	150 yds	200 yds
400 gr. DGS/DGX	2300/4698	2175/4200	2053/3744	1936/3328	1823/2951	-1.5	0.2	0.0	-2.2	-6.8

**COMPONENT
BULLETS
AVAILABLE**

470 NITRO EXPRESS



500 gr. DGX Item No. 8263 500 gr. DGS Item No. 8264

The 470 Nitro Express was originally introduced in 1900 and has become one of the most legendary big bore cartridges of all time. The growing success of Hornady Dangerous Game Series ammunition now includes this classic cartridge. Loads will feature 500 grain DGX (Dangerous Game eXpanding) and DGS (Dangerous Game Solid) bullets. The DGX has a very heavy copper clad steel jacket and high antimony lead core that will expand to deliver maximum shock with deep penetration. The DGS also features a copper clad steel jacket and high antimony lead core and is designed with penetration in mind. Both are loaded to original ballistics and are safe for use, and will regulate in double rifles.

470 NITRO EXP	Velocity (fps) / Energy (ft/lb)				Trajectory Tables			
	MUZZLE	50 yds	100 yds	150 yds	MUZZLE	50 yds	100 yds	150 yds
500 gr. DGS/DGX	2150/5132	2026/4555	1906/4031	1790/3558	-0.8	0.0	-1.3	-5.0

**COMPONENT
BULLETS
AVAILABLE**

500 NITRO EXPRESS



570 gr. DGX Item No. 8268 570 gr. DGS Item No. 8269

One of the transition cartridges between black and smokeless powder, the 500 Nitro Express, has earned a reputation for being very efficient on all dangerous game species, and has been around since the 1890s. Now, 110+ years later, Hornady delivers a reliable version of this classic built to the original performance specs that made it famous. Loaded with two new bullets, the DGX (Dangerous Game eXpanding) is designed to deliver expansion and maximum shock in addition to being tough enough to penetrate DEEP. The DGS (Dangerous Game Solid) is designed to penetrate through the toughest animals on earth and will not deform even in the most extreme conditions.

500 NITRO EXP	Velocity (fps) / Energy (ft/lb)				Trajectory Tables			
	MUZZLE	50 yds	100 yds	150 yds	MUZZLE	50 yds	100 yds	150 yds
570 gr. DGS/DGX	2150/5850	2035/5239	1923/4680	1815/4170	-0.8	1.1	-1.3	-5.0

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